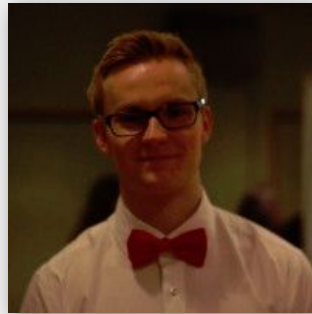


Catch me if you can/ catch me outside



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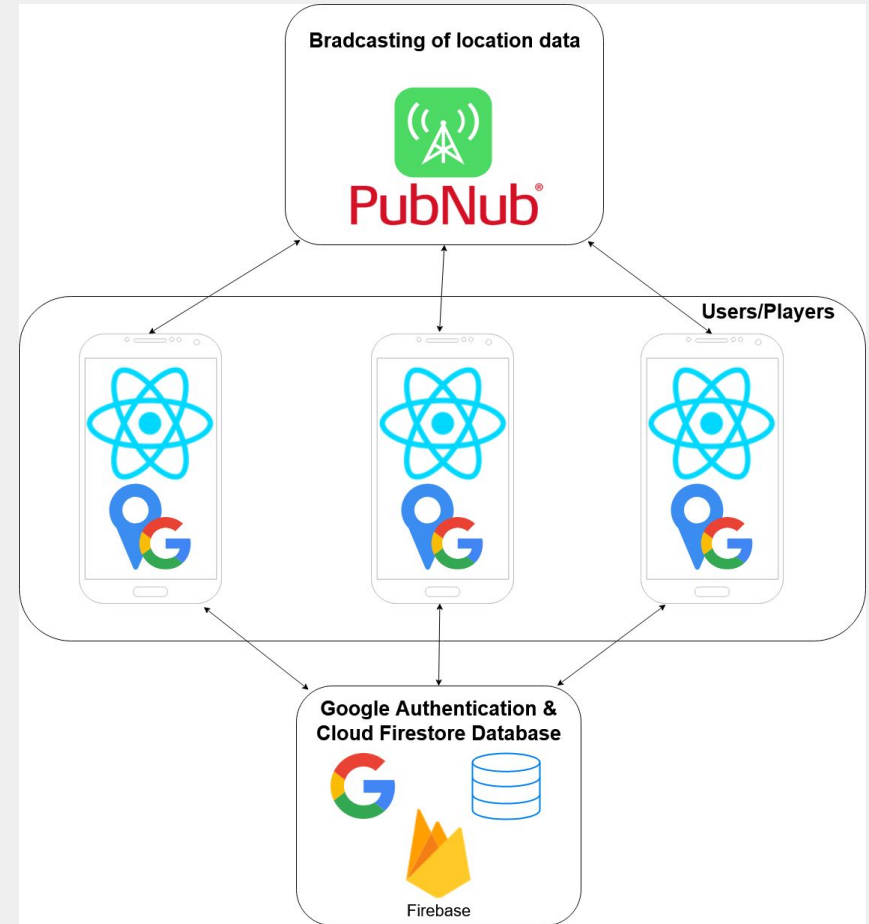
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Mobile Development with Web
Technologies
Thursday, 2020/05/14

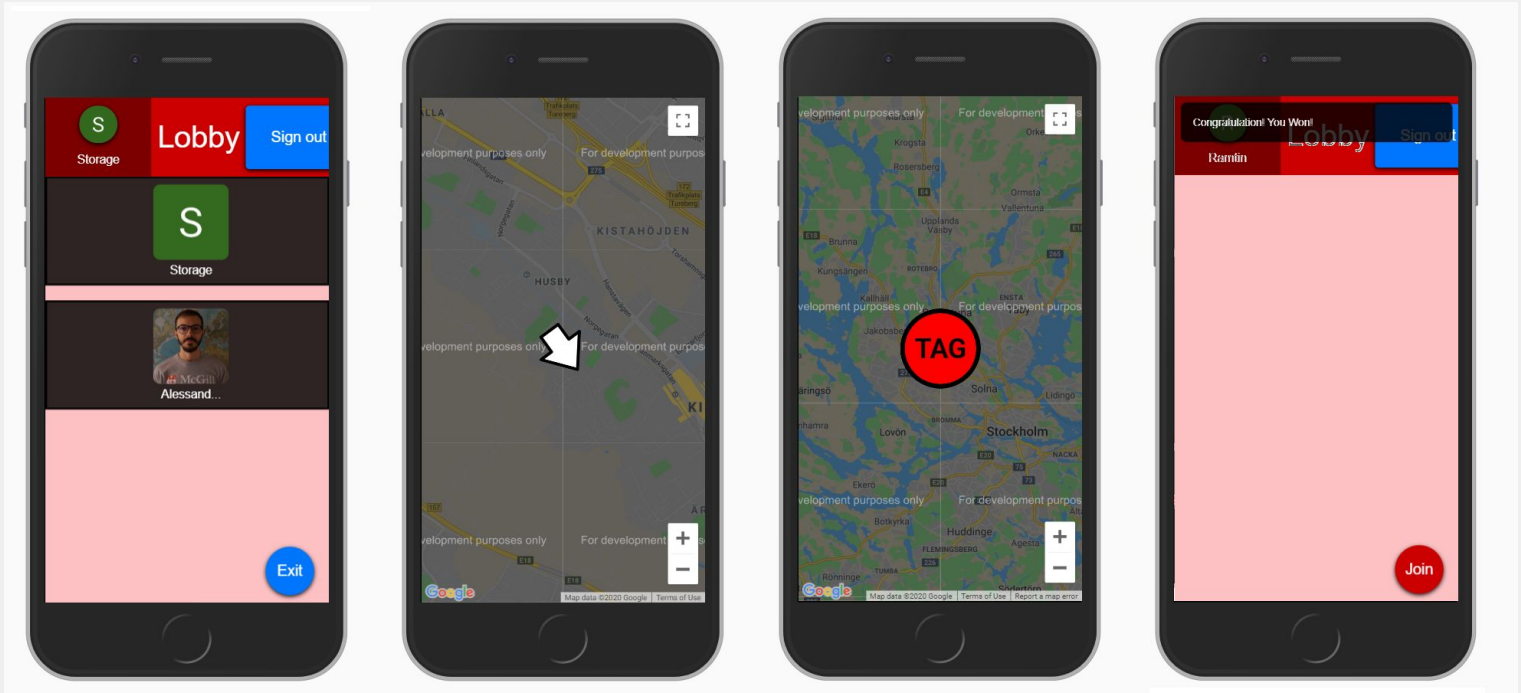


Technologies

- React - Front end Framework
- OnsenUI - Front end UI
- Firebase - Backend (Database mostly)
 - Google Authentication - Login and session continuity
- PubNub - Broadcasting user data (e.g position and id)
- Google Maps - Game mechanics



Demo



Future improvements

- Circular target assignment
- Point system and leaderboard at the end of the game
- Multiple games at the same time (possibly with cloud functions)
- Chat in the lobby (e.g. pubnub)
- Better looking UI